

## Syracusan 410 BC to 219 BC

## Die is Cast Army list

Compulsory Troops	Training	Role	Morale	Fighting Ability	Equipment	Points value	Minimum	Maximum	Notes
General 2/2						free			
Greek mercenary hoplites	Regular	Medium infantry	Average	Seasoned	LTS, shield	5	30	60	Phalanx.
Syracusan hoplites	Regular	Medium infantry	Raw	Poor	LTS, shield	3	30	60	Phalanx.
Archers	Regular	Light infantry	Average	Seasoned	Bow	3	8	24	
Greek heavy cavalry	Regular	Heavy cavalry	Average	Seasoned	Javelin, sword	9	6	24	Wedge, Diamond
Greek light cavalry	Regular	Light cavalry	Average	Seasoned	Javelin	7	6	30	Wedge, Diamond

Optional Troops	Training	Role	Morale	Fighting Ability	Equipment	Points value	Minimum	Maximum	Notes
Additional sub-commander 1/1						50	0	2	
Mercenary hoplite bodyguard	Regular	Heavy infantry	Steady	Veteran	LTS, shield	8	0	24	Phalanx.
Campanian infantry	Regular	Medium infantry	Average	Seasoned	Javelin, shield	4	0	36	Loose.
Extra to upgrade Campanian infantry to heavy		Heavy infantry				6		Up to half	Combined unit.
Etruscans	Regular	Heavy infantry	Average	Seasoned	Half with LTS, half with javelin, all have shield	6	0	24	Combined unit.
Gallic warriors	Warrior	Medium infantry	Average	Seasoned	Javelin, sword, shield	3	0	24	Loose, Wild charge
Spanish warriors	Warrior	Medium infantry	Average	Seasoned	Pilum, sword, shield	5	0	24	Loose.
Javelinmen	Regular	Light infantry	Average	Seasoned	Javelin	3	0	24	
Slingers	Regular	Light infantry	Average	Seasoned	Sling	3	0	24	
Campanian cavalry	Regular	Medium cavalry	Steady	Seasoned	Javelin, sword, shield	7	0	12	
Numidian cavalry	Warrior	Light cavalry	Raw	Seasoned	Javelin, shield	5	0	24	
Extra to upgrade Numidian cavalry			Average			7	0	Any	Elite shots.
Crossbows	Regular	Light infantry	Average	Seasoned	Crossbow	4	0	12	
Heavy bolt shooters	Regular	Artillery	Average	Seasoned	Heavy bolt shooter, 3 crew	30	0	4	

Each unit

+10