

Seleucid 320BC to 83BC

Die is Cast Army list v1.1

Compulsory Troops	Training	Role	Morale	Fighting Ability	Equipment	Points value	Minimum	Maximum	Notes
General 2/2						free			
upgrade general to 3/3						50	0	1	
upgrade general to 4/4						100	0	1	
Companion cavalry	Regular	Heavy cavalry	Guard	Elite	Lance, sword	13	6	6	Wedge, Diamond
upgrade Companions		Extra cavalry				15	0	All or none	Wedge, Diamond
Agema cavalry	Regular	Extra cavalry	Steady	Veteran	Lance, sword	13	6	12	Wedge, Diamond
upgrade Agema		Cataphract				17	0	All or none	Wedge, Diamond
Argyraspids	Regular	Medium infantry	Steady	Veteran	Pike, sword, shield	7	24	48	Phalanx.
upgrade Argyraspids to heavy		Heavy infantry				9	0	All or none	Phalanx.
upgrade Argyraspids to imitation legionaries		Heavy infantry			Pila, sword, shield	8	0	½ or none	
Phalanx	Regular	Medium infantry	Average	Seasoned	Pike,, shield	5	24	96	Phalanx.
upgrade Phalanx to heavy		Heavy infantry				7	0	any	Phalanx.
Levy Arabs	Warrior	Light infantry	Raw	Poor	Bow or javelin	1	20	50	
Optional Troops	Training	Role	Morale	Fighting Ability	Equipment	Points value	Minimum	Maximum	Notes
Additional sub-commander 1/1						50	0	2	
Line cavalry	Regular	Heavy cavalry	Average	Seasoned	Lance, sword	9	0	32	Wedge, Diamond
upgrade Line cavalry to Extra		Extra cavalry				11	0	All or none	Wedge, Diamond
upgrade Line cavalry to cataphract		Cataphract				13	0	All or none	Wedge, Diamond
Tarentine cavalry	Regular	Light cavalry	Average	Seasoned	Javelins, shield	8	0	6	
Civic militia cavalry	Regular	Light cavalry	Raw	Poor	Javelins, shield	7	0	12	
Galatian cavalry	Warrior	Medium cavalry	Steady	Veteran	Javelins, sword, shield	7	0	12	
Cretan archers	Regular	Light infantry	Average	Seasoned	Bow	4	0	12	Elite shots
Persian archers	Warrior	Light infantry	Average	Seasoned	Bow	2	0	12	
Galatians	Warrior	Medium infantry	Guard	Seasoned	Javelin, sword, shield	6	0	24	Fanatic.
Downgrade Galatians to normal warriors			Average			3			Not Fanatic.
Hillmen	Warrior	Medium infantry	Average	Seasoned	Javelins, shield	3	0	24	
Thracians	Warrior	Medium infantry	Average	Seasoned	Javelins, axe, shield	5	0	18	
Arab camels	Warrior	Light camels	Raw	Poor	Bow	2	0	12	
Scythed chariots	Warrior	Medium chariot	Guard	Seasoned	4 horses. Axe.	24	0		Fanatic.
Heavy bolt shooter	Regular	Artillery	Average	Seasoned		30	0	2	
Elephants	Warrior	Elephant	Average	Seasoned	1 crew with pike, 1 with javelin, 1 with bow or 3 crew with bow.	45	0	4	

Each unit

+10

If Argyraspids are upgraded to imitation legionaries, companions must be upgraded and Agema and Line upgraded to cataphracts.

Not required means that it does not have to be chosen but if it is the minimum applies.