Pyrrhic 300BC to 275BC

Die is Cast Army list

Compulsory Troops	Training	Role	Morale	Fighting Ability	Equipment	Points value	Minimum	Maximum	Notes
General 2/2						free			
upgrade general to 3/3 Agema cavalry	Dogular	Heavy cavalry	Guard	Elite	Lance, sword	50 12	0 6	1 12	
0	Regular	neavy cavalry	Guaru	Ente					
upgrade Agema					Javelin, sword, shield	14	0	All or none	
Oscan cavalry	Regular	Medium cavalry	Steady	Veteran	Javelin, sword	7	6	12	*
Tarentine cavalry	Regular	Light cavalry	Average	Seasoned	Javelins, shield	8	6	12	*
Macedonian Phalanx	Regular	Medium infantry	Average	Seasoned	Pike,, shield	5	48	72	Phalanx.
Tarentine Phalanx	Regular	Medium infantry	Raw	Poor	Pike,, shield	4	48	60	Phalanx. *
Hoplites	Regular	Medium infantry	Average	Seasoned	LTS, shield	5	12	60	Phalanx. *
Archers	Regular	Light infantry	Average	Seasoned	Bow	3	12	24	
upgrade archers to Cretans					Bow, shield	5	0	any	
Slingers	Regular	Light infantry	Average	Seasoned	Sling, shield	4	6	12	
Elephants	Warrior	Elephant	Average	Seasoned	2 crew with javelins	40	2	4	
Optional Troops	Training	Role	Morale	Fighting Ability	Equipment	Points value	Minimum	Maximum	Notes
Additional sub-commander 1/1						50	0	2	
Upgrade sub-commander to 2/2						100	0	1	
Macedonian cavalry	Regular	Heavy cavalry	Steady	Veteran	Lance, sword	10	0	12	
Greek cavalry	Regular	Heavy cavalry	Average	Seasoned	Javelin, sword	9	0	12	Wedge, Diamond
Aetolian cavalry	Warrior	Light cavalry	Average	Seasoned	Javelin	4	0	12	
Oscan javelinmen	Regular	Medium infantry	Average	Seasoned	Javelin, sword, shield	4	0	48	Loose.
upgrade Oscan javelinmen		Heavy infantry				6	0	Upto 1/2	Loose.
Galatians	Warrior	Medium infantry	Guard	Seasoned	Javelin, sword, shield	6	0	30	Fanatic.
Greek javelinmen	Regular	Light infantry	Average	Seasoned	Javelins, shield	4	0	12	
Heavy bolt shooter	Regular	Artillery	Average	Seasoned		30	0	2	Elite shots
Persian archers	Warrior	Light infantry	Average	Seasoned	Bow	2	0	12	

Each unit +10

Any heavy cavalry may swap lance and sword, for javelin, sword, shield. Lance armed cavalry can use wedge formation.

Galatians cannot be used with any Oscans or Tarentine phalanx.

^{*} These minimums only apply if any Oscans are used.